

Model Maker for 3XN Copenhagen

We are seeking an enthusiastic, proactive maker with a meticulous eye for detail to join our in-house Modelshop. The position depends on experience level. We are open to recent graduates, or people with a small amount of industry experience, to join as an entry-level Junior Modelmaker, or someone with more experience to join as a Modelmaker.

The model workshop plays a key role in our architectural studio as it is where design first becomes reality. Your main task is to build physical models, ranging from early-stage sketches to high-end presentation models, using a range of skills and techniques such as digital modelling, 3D printing, CNC knife cutting, CNC milling, moulding & casting, etc. You will also help to maintain a functioning and organised workshop.

Responsibilities:

- Build models out of various materials, using a range of techniques
- Communicate effectively within our team, and with the members of the competition and design teams
- Maintain a neat and organised work space
- Assist with machine maintenance tasks and troubleshooting
- Help with the coordination and training of part-time student assistants
- Deliver work in a timely manner and meet deadlines

The ideal candidate:

- Has completed a degree in a relevant field (eg. BA(Hons) 3D Design, Modelmaking + Digital Art, or similar)
- Is organised, detail-oriented and self-motivated
- Can communicate ideas effectively
- Is adaptable, creative, and thrives in a fast-paced working environment
- Strives for efficiency, with a commitment to quality
- Can work independently, but is also a team-player
- Has patience, logical thinking, and problem solving skills
- Has a proficiency in 3D modelling software (Rhino preferred)
- Has a proficiency in the use of hand tools and workshop machinery

The position addresses a professional modelmaker only who wants to become a member of our modelmaking team. We offer salary according to qualifications, as well as great learning opportunities, interesting projects, and wonderful colleagues.

Questions related to the position can be addressed to Blue-Skye Spence, Head of Model Workshop, bss@3xn.dk

Applications will be reviewed on an ongoing basis.